# AI-based Audio Analysis of Music and Soundscapes

**Machine Learning** 

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## Machine Learning Outline

- Introduction & Definitions
- Learning Paradigms
- Common ML Pipeline



Human intelligence



Human intelligence

"mental quality that consists of the abilities to learn from experience, adapt to new situations, understand and handle abstract concepts, and use knowledge to manipulate one's environment." [1]



- Human intelligence
  - "mental quality that consists of the abilities to learn from experience, adapt to new situations, understand and handle abstract concepts, and use knowledge to manipulate one's environment." [1]
- Human learning
  - "Learning is the process of acquiring new understanding, knowledge, behaviors, skills, values, attitudes, and preferences."

Artificial Intelligence



- Artificial Intelligence
  - Agent (machine)
    - Perceive and react to environments
    - Performs actions to achieve goals [3][4]





- Artificial Intelligence
  - Agent (machine)
    - Perceive and react to environments
    - Performs actions to achieve goals [3][4]
- Levels of Al
  - Narrow/weak AI (single task, limited context)
    - Examples: Voice assistants, self-driving cars, chat bots
  - Artificial general intelligence (AGI)
    - Multiple task
    - Knowledge generalization across tasks



- Machine Learning (ML)
  - Sub-field of AI
  - "...give computers the ability to learn without being explicitly programmed" [5]
  - Learning structures in given (un)labeled data to make predictions on new / unseen data

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  - Sub-field of AI
  - "...give computers the ability to learn without being explicitly programmed" [5]
  - Learning structures in given (un)labeled data to make predictions on new / unseen data
- Paradigm change
  - Before: Use domain knowledge to design (generalpurpose) features
  - Now: Learn suitable representations (features) & models (classification) jointly by analyzing (annotated) data

## **Machine Learning** Application Scenarios



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- Predictive maintenance (automotive, aerospace, manufacturing)

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- Energy (price & load forecasting)
- Predictive maintenance (automotive, aerospace, manufacturing)
- Natural language processing (sentiment classification, text search, translation)
- Machine listening (music transcription, instrument recognition, sound event detection, acoustic scene classification)

#### Machine Learning Learning Paradigms



Machine Learning









Goal

Find hidden structure and patterns in data

**No annotations** available

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Clustering

**Grouping** of **similar** data instances



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Challenges

• What is the **optimal number of clusters**?



- K-means clustering
  - Initialize K "means" randomly (=cluster centroids)



#### K-means clustering

**■** *K*=3



#### K-means clustering

Assignment: assign each data point to its closest mean



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#### K-means clustering

Update: update mean by average over all assigned data points



#### K-means clustering

Assignment: re-assign data points to closest mean



- K-means clustering
  - Update: re-assign data points to closest mean (repeat until convergence)





Goal

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[2]

Predict one or multiple categorical labels from features

■ Examples → music genre, instrument(s), key

Predict one or multiple categorical labels from features

- Examples → music genre, instrument(s), key
- Feature space modeling (Example: 2 classes)



Example: k-Nearest Neighbors

■ Training → Store all examples

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Example: k-Nearest Neighbors

- Training → Store all examples
- Test → Assign test item to dominant class label of the k clostest training data items



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Distance measures

Euclidean distance, Manhatten distance, cosine distance, …

#### Learning Paradigms Supervised Learning



#### Learning Paradigms Supervised Learning - Regression

#### Goal

- Predict a dependent (response) variable given one or multiple independent variables (features)
- Continuous quantities

#### Examples

Univariate (linear) regression:

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#### Examples

Univariate (linear) regression:

$$y \approx \beta_0 + \beta_1 x_1$$

$$\beta_0 \rightarrow bias$$

$$\square \beta_1 \rightarrow \mathsf{weight}$$



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## ML Project Pipeline Overview



Training Set

Model learns from this data

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Validation / Development Set

Used to fine-tune the model (hyper)parameters

Model occasionally sees but does not learn from this data

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Only used once after the model training & tuning is completed

Should reflect the targeted real-world use case for the model

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  - Should reflect the targeted real-world use case for the model

#### Common split ratios

80/10/10% or even 98/1/1% (for large datasets)

### ML Project Pipeline Data Collection & Pre-Processing

- Data collection
  - Check for available data resources for given (or related) task
  - Collect / record / annotate new data
  - Ensure data variability
    - Example (from acoustic condition monitoring) → include different motor engine types & conditions, recording locations, microphones, ...

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  - Collect / record / annotate new data
  - Ensure data variability
    - Example (from acoustic condition monitoring) → include different motor engine types & conditions, recording locations, microphones, ...
- Data cleanup / pre-processing
  - Remove errors, silence, empty files, …
  - Balance dataset (proportions among class examples)
  - Normalize (depends on the model)

## ML Project Pipeline Model Selection

Many models and approaches exist

- Types (SVM, GMM, logistic regression, DNNs)
- Hyperparameters (SVM kernel functions, DNN layer types)



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Model complexity (memory, training time, training data amount)



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Many models and approaches exist

- Types (SVM, GMM, logistic regression, DNNs)
- Hyperparameters (SVM kernel functions, DNN layer types)

Often constrained by the use-case / task

- Model complexity (memory, training time, training data amount)
- Feature pre-processing depends on model type
- Use simple models for simple tasks



## ML Project Pipeline Model Training

Iterative process

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  - Typically: start with random parameter initialization
  - Use (batches of) training data to iteratively improve model predictions (optimization)
    - Learn from examples

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#### Iterative process

- Typically: start with random parameter initialization
- Use (batches of) training data to iteratively improve model predictions (optimization)
  - Learn from examples
- Update model parameters according to loss function

## ML Project Pipeline Model Validation

Regular model evaluation each or multiple training iteration

## **ML Project Pipeline** Model Validation

Regular model evaluation each or multiple training iteration



## **ML Project Pipeline** Model Validation

- Regular model evaluation each or multiple training iteration
- Helps to
  - optimize model (hyper)parameters
  - detect overfitting on training data
  - stop the training



## ML Project Pipeline Model Testing

Example: Binary classification evaluation

True/false positives (TP/FP)

True/false negatives (TN/FN)



Fig. 8

## ML Project Pipeline Model Testing

Example: Binary classification evaluation



Fig. 8

### Audio Processing Programming Session



# References

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## Images

Fig. 1: [Machine Learning, 2016], p. 4, Fig. 2

Fig. 2: https://i0.wp.com/www.sthda.com/sthda/RDoc/figure/clustering/ partitioning-cluster-analysis-k-means-plot-4-groups-1.png

Fig. 3: https://i.stack.imgur.com/hsilO.png (https://scikit-learn.org/stable/auto\_examples/classification/plot\_classifier\_comparison.html)

Fig. 4: https://miro.medium.com/max/975/1\*OyYyr9qY-w8RkaRh2TKo0w.png (reproduced)

Fig. 5: https://lilianweng.github.io/lil-log/assets/images/self-sup-lecun.png

- Fig. 6: https://www.asimovinstitute.org/wp-content/uploads/2019/04/NeuralNetworkZoo20042019.png
- Fig. 7: https://www.educative.io/api/edpresso/shot/6668977167138816/image/5033807687188480
- Fig. 8: [Virtanen, 2018], p. 170, Fig. 6.7
- Fig. 9: https://miro.medium.com/max/915/1\*SJPacPhP4KDEB1AdhOFy\_Q.png
- Fig. 10: https://www.skampakis.com/wp-content/uploads/2018/03/simple\_neural\_network\_vs\_deep\_learning.jpg
- Fig. 11: https://pic4.zhimg.com/80/v2-057b248288a8af2f01272a956f862873\_1440w.png

Fig. 12: https://blog.e-kursy.it/deeplearning4jworkshop/video/html/presentation\_specific/img/4\_activation\_functions.png

## Images

- Fig. 13: https://blog.paperspace.com/content/images/2018/05/challenges-1.png
- Fig. 14: https://www.cs.umd.edu/~tomg/img/landscapes/noshort.png
- Fig. 15: https://blog.paperspace.com/content/images/2018/05/grad.png
- Fig. 16: https://www.wandb.com/articles/intro-to-cnns-with-wandb
- Fig. 17: https://www.freecodecamp.org/news/an-intuitive-guide-to-convolutional-neural-networks-260c2de0a050/
- Fig. 18: https://wiki.tum.de/download/attachments/22578349/RNN1.png
- Fig. 19: https://stanford.edu/~shervine/teaching/cs-230/illustrations/architecture-rnn-ltr.png
- Fig. 20: [Srihari, 2020], p.8, (Fig. 1)

# Images

Fig. 1:

# References

[1] Sternberg, R. J. (2022). human intelligence. Encyclopedia Britannica. https://www.britannica.com/science/human-intelligence-psychology

[2] Gross, R., Psychology (2015). The Science of Mind and Behaviour, Hodder Education

[3] Legg, S., Hutter, M. (2007). Universal Intelligence: A Definition of Machine Intelligence. Minds & Machines 17, 391–444

[4] Russell, S., Norvig, P. (2016). Artificial Intelligence: A Modern Appoach, PEV, third ed.

[5] Koza, J. R., Bennett, F. H., Andre, D., Keane, M. A. (1996). Automated Design of Both the Topology and Sizing of Analog Electrical Circuits Using Genetic Programming. Artificial Intelligence in Design '96. Springer. pp. 151–170.

# Audio

[Audio 1] https://freesound.org/people/xserra/sounds/196765/

- [Audio 2] https://freesound.org/people/IliasFlou/sounds/498058/ (~0:00 0:05)
- [Audio 3] https://freesound.org/people/danlucaz/sounds/517860/ (~0:00 0:05)

[Audio 4] https://freesound.org/people/IENBA/sounds/489398/ (~0:00 - 0:07)